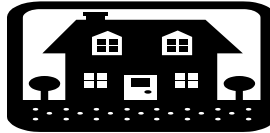


Retelling Strip



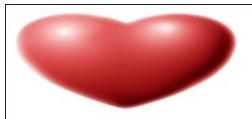
Characters of the story



Setting – clock on house for time



How does the story begin



How do the characters feel at the beginning of the story



The plan of action of the story



One detail of the story



Second detail of the story



Third detail of the story



Wrap up the story



How do the characters feel at the end of the story

I first saw the idea in a Title 1 presentation in New Orleans; it was called the "Story Grammar Marker" by Moreau/Fidrych, 1994. It was more complicated, with wording like "initiating event" for the kick-off, "internal response" for the heart, "direct consequence" for the bow on the end, etc., so I modified for grades 1-3. After seeing the success in 1st grade, I developed the writing reteller for my older students. The multisensory aspect really made the difference! (Eileen Oliver, October 25, 2011)